Building a self-consistent stellar+ISM 3D model of the Milky Way: Current status

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- 1 Previous works
- 2 On-going work in Besanço
- 3 Perspective

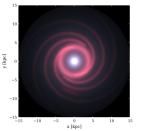
Previous works: Drimmel & Spergel 2001 + Robitaille et al. 2012



Fig. 13.—Surface density map of the dust, as inferred from the dust density model. Small black dot (upper center) shows the position of the Sun, which nearly lies on a small local feature, known as the Orion arm. Arms are incomplete on the side opposite the Sun owing to incomplete H II data.



Fig. 14.—Surface brightness map of the Milky Way in the K-band. Bright dot (upper center) indicates the position of the Sun.



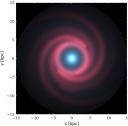


Fig. 10. Color composite view of the Galaxy model from an external viewpoint, viewed along the North Galactic Pole, for the initial model (left) and the final modified model (right). The Sun is located at $(x, y) = (0, -8.5 \, \text{kpc})$. The colors show IRAC 8.0 μ m (red), IRAC 4.5 μ m (green), and IRAC 3.6 μ m (blue), all on a square-root intensity scale and (right) is a constant of the colors of the square of

Drimmel & Spergel 2001: results

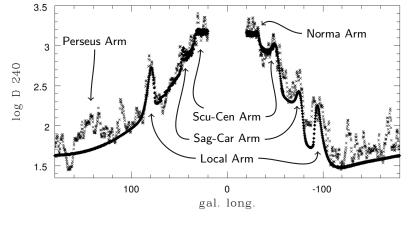
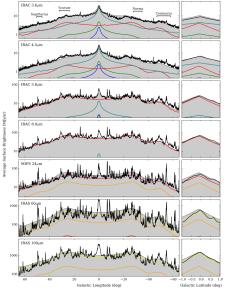


Fig. 5.—240 μ m emission profile for the data (*crosses*) and model (*diamonds*) within 0°.17 of the GP (b=0), on a logarithmic scale (log D).

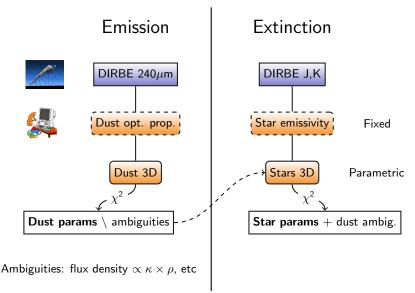
adding 50% of PAHs

Robitaille et al. 2012: results



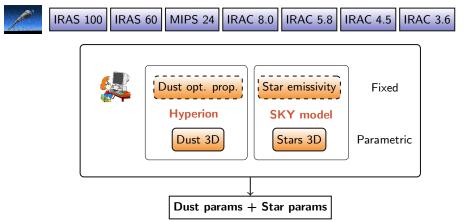
- 2 major + 2 minor arms
- exponential radial dust distribution
 with dust deficit in the central kpcs
- Dust composition from Draine & Li 2007
 + 50% of PAHs

Drimmel & Spergel 2001: method



Robitaille et al. 2012: method

Emission Extinction



- 1 Previous works
- 2 On-going work in Besançon
 - Available tools
 - Structure of the Galaxy model
 - Stellar emission
 - Dust 3D distribution
 - ISRF map
 - Dust emission
 - Comparison with observations
- 3 Perspective

Available tools

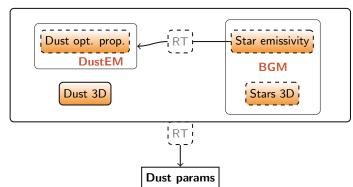
- Besançon Galaxy Model: 3D distribution of in the Galaxy
 - IN: large scale structures (parameters of analytic description)
 - IN: stellar atmosphere models
 - OUT: stellar emission = f(R, I, b)
- DustEM: 0D emission / extinction of dust
 - IN: dust optical and thermodynamic properties
 - IN: impinging radiation field spectrum
 - OUT: 0D emission / extinction of dust
- CRT: 3D radiative transfer
 - IN: outside or inside emission (stars + dust)
 - IN: dust properties
 - OUT: incoming light to each pixel (ISRF)

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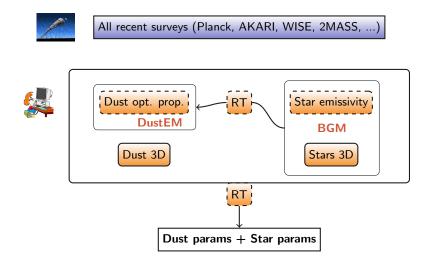
On-going work in Besançon: method (last year)



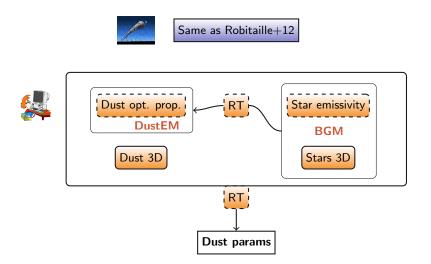




On-going work in Besançon: method (eventually)

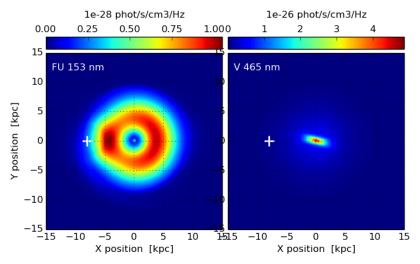


On-going work in Besançon: method (in progress)



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Stellar emission: 19 bands from FU(153nm) to 12mic

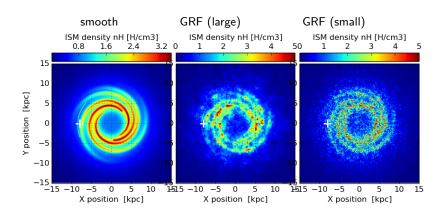


BUG1: bad interpolation in the UV

BUG2: bad conversion from colors to flux in the UV

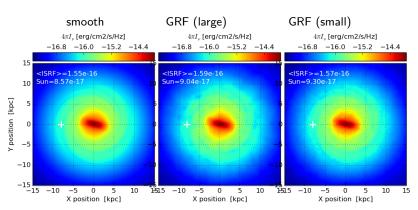
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Dust 3D distribution



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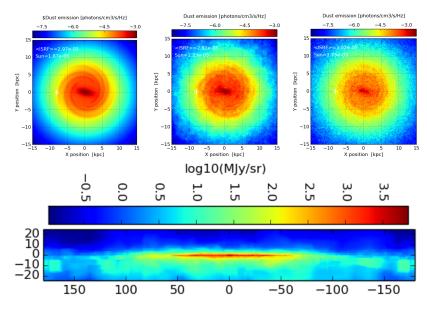
ISRF map



- \rightarrow first look at the effect of clumpyness
- ightarrow no change in average
- → local fluctuations (shadowing effects)
- \rightarrow still underestimated due to low resolution (100pc)

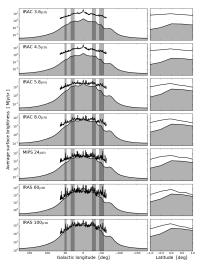
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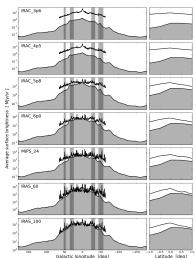
Dust emission



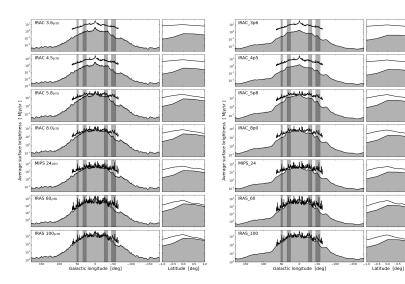
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Comparison with observations: smooth vs large GRF





Comparison with observations: small GRF vs large GRF



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Perspectives

TBD

- debug...
- implement a dedicated photometric system in BGM
- adaptive grid → Mika Juvela

Science

- Constraints on large Galactic structures
- Comparison with 2D and 3D extinction maps
- Provide an ISRF map
- Environment of star forming regions